## Crafts Room

### Spring Foraging Bundle
- **Reward:** 30 Spring Seeds
- **Wild Horseradish**  
  - Foraged During Spring
- **Daffodil**  
  - Foraged During Spring or bought from Pierre during the Flower Dance
- **Leek**  
  - Foraged During Spring
- **Dandelion**  
  - Foraged During Spring or bought from Pierre during the Flower Dance

### Summer Foraging Bundle
- **Reward:** 30 Summer Seeds
- **Grape**  
  - Foraged During Summer
- **Spice Berry**  
  - Foraged During Summer
- **Sweet Pea**  
  - Foraged During Summer

### Fall Foraging Bundle
- **Reward:** 30 Fall Seeds
- **Common Mushroom**  
  - Foraged During Fall or from Fruit Bat Cave
- **Wild Plum**  
  - Foraged During Fall
- **Hazelnut**  
  - Foraged During Fall
- **Blackberry**  
  - Foraged During Fall

### Winter Foraging Bundle
- **Reward:** 30 Winter Seeds
- **Winter Root**  
  - Foraged During Winter or Dropped by Slimes between levels 41 & 79 in the mines
- **Crystal Fruit**  
  - Foraged During Winter or Dropped by Coal Sprites between levels 41 & 79 in the mines
- **Snow Yarn**  
  - Foraged During Winter using a Hoe outside the farm
- **Crocus**  
  - Foraged During Winter

### Construction Bundle

### Crafts Room (cont)

**Exotic Foraging Bundle**
- **Reward:** 5 Autumn's Bounty
- **Any 5 of the following:**
  - **Coconut**  
    - Found in the Desert (available once Vault Room complete)
  - **Cactus Fruit**  
    - Found in the Desert (available once Vault Room complete)
  - **Cave**  
    - Sound in crates or hoe'd soil spots in the mines
  - **Carrot**  
    - Found in the mines below Lvl27 or in the mushroom cave
  - **Red Mushroom**  
    - Found in the mines below Lvl82, in the mushroom cave or rarely on the forest farm map during fall
  - **Purple Mushroom**  
    - Found in the mines below Lvl82, in the mushroom cave or rarely on the forest farm map during fall
  - **Maple Syrup**  
    - Produced by a Maple Tree Equipped with a Tapper
  - **Oak Resin**  
    - Produced by a Oak Tree Equipped with a Tapper
  - **Pine Tar**  
    - Produced by a Pine Tree Equipped with a Tapper
  - **Morel**  
    - Found in the Secret Woods in Spring or in the Mushroom Cave

**On Completion this will repair the bridge to the east of the lake by the mines giving you access to the Quarry (small area with random spawns of rock/ores).**

## Boiler Room

### Blacksmith's Bundle
- **Reward:** Furnace
- **Copper Bar**  
  - Smelt 5 Copper Ore (Quarry or Mines at any level) in a Furnace
- **Iron Bar**  
  - Smelt 5 Iron Ore (Quarry or Mines Lvl 40+) in a Furnace
- **Gold Bar**  
  - Smelt 5 Gold Ore (Quarry or Mines Lvl 80+) in a Furnace

### Geologist's Bundle
- **Reward:** 5 Omni Geode
- **Quartz**  
  - Found in Mines (All Levels) and Geodes
- **Earth Crystal**  
  - Found in Mines (Lvl 1-39) and Geodes
- **Frozen Tear**  
  - Found in Mines (Lvl 40-79) and Geodes
- **Fire Quartz**  
  - Found in Mines (Lvl 80-120) and Geodes
- **Quartz**  
  - Geodes

### Adventurer's Bundle
- **Reward:** Small Magnet Ring
- **Slime (99)**  
  - Dropped by Slimes
- **Bat Wing (10)**  
  - Dropped by Bats in the Mines
- **Solar Essence**  
  - (Lvl 51-90)
- **Void Essence**  
  - Dropped by Shadow Brutes/Shadow Shamans in the Mines (Lvl 80-119)

**Upon completion the Minecarts will be repaired allowing fast travel between the Bus Stop, the Mines, the Quarry (when unlocked) and Town (next to Clint's shop).**

{Boiler Room Bundles are made available after the completion of any Two bundles}
### Pantry

#### Spring Crops Bundle
Reward: 20 Speed-Grow
- Parsnip: Spring Crop - Seeds 20g/ea from Pierre’s
- Green Bean: Spring Crop - Seeds 60g/ea from Pierre’s
- Cauliflower: Spring Crop - Seeds 80g/ea from Pierre’s
- Potato: Spring Crop - Seeds 50g/ea from Pierre’s

#### Summer Crops Bundle
Reward: Quality Sprinkler
- Tomato: Summer Crop - Seeds 50g/ea from Pierre’s
- Hot Pepper: Summer Crop - Seeds 40g/ea from Pierre’s
- Blueberry: Summer Crop - Seeds 80g/ea from Pierre’s
- Melon: Summer Crop - Seeds 80g/ea from Pierre’s

#### Fall Crops Bundle
Reward: Bee House
- Corn: Fall Crop - Seeds 150g/ea from Pierre’s
- Eggplant: Fall Crop - Seeds 20g/ea from Pierre’s
- Pumpkin: Fall Crop - Seeds 100g/ea from Pierre’s
- Yam: Fall Crop - Seeds 50g/ea from Pierre’s

#### Quality Crops Bundle
Reward: Preserves Jar
Any 3 of the following:
- 5 x Parsnip [Gold Quality]: Spring Crop - Seeds 20g/ea from Pierre’s

### Pantry (cont)

#### Summer Crops Bundle
- 5 x Melon [Gold Quality]: Summer Crop - Seeds 80g/ea from Pierre’s
- 5 x Pumpkin [Gold Quality]: Fall Crop - Seeds 100g/ea from Pierre’s
- 5 x Corn [Gold Quality]: Fall Crop - Seeds 150g/ea from Pierre’s

#### Animal Bundle
Reward: Cheese Press
- Any 5 of the following:
  - Milk [Large]: From Cows using the Milk Pail
  - Egg [Large, White]: From Chickens
  - Egg [Large, Brown]: From Chickens
  - Goat Milk [Large]: From Goats using the Milk Pail
  - Wool: From Rabbits & Sheep
  - Duck Egg: From Ducks

#### Artisan Bundle
Reward: Keg
- Any 6 of the following:
  - Truffle Oil: Made from Truffles (from Pigs) in the Oil Maker
  - Cloth: Made from Wool (from Rabbits/Sheep) on the Loom (also a small chance from recycling Soggy Newspaper)
  - Goat Cheese: Made from Goat Milk (from Goats) in the Cheese Press
  - Cheese: Made from Milk (from Cows) in the Cheese Press

### Vault

- **2,500 Bundle**
  Reward: 3 Chocolate Cakes
  2,500g Pay 2,500 Gold

- **5,000 Bundle**
  Reward: 30 Quality Fertilizer
  5,000g Pay 5,000 Gold

- **10,000 Bundle**
  Reward: Lightning Rod
  10,000g Pay 10,000 Gold

- **20,000 Bundle**

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**By CuppaMatt**
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Page 2 of 4.

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Everyone has a novel in them. Finish Yours!
https://apollopad.com
### Fish Tank (cont)

<table>
<thead>
<tr>
<th>Fish</th>
<th>Caught From</th>
<th>Reward</th>
</tr>
</thead>
<tbody>
<tr>
<td>Sunfish</td>
<td>Ocean/Raining/6am-7pm/Spring&amp;Summer</td>
<td>Reward: 30 Bait</td>
</tr>
<tr>
<td>Catfish</td>
<td>Ocean/Raining/6am-Midnight/Spring&amp;Fall</td>
<td>Reward: Seed Maker</td>
</tr>
<tr>
<td>Shad</td>
<td>Ocean/Raining/9am-2am/Spring&amp;Summer &amp; Fall</td>
<td>Reward: 21 Summer Y1 or 1500g in Stardrop Saloon</td>
</tr>
<tr>
<td>Tiger Trout</td>
<td>River/Any Weather/6am-7pm/Fall &amp; Winter</td>
<td>Reward: 1 egg</td>
</tr>
<tr>
<td>Lake Fish Bundle</td>
<td></td>
<td>Reward: 3 Pink Cake</td>
</tr>
<tr>
<td>Carp</td>
<td>Lake/Any Weather/6am-7pm/All Seasons</td>
<td>Reward: Seed Maker</td>
</tr>
<tr>
<td>Bullhead</td>
<td>Lake/Any Weather/Any Time/All Seasons</td>
<td>Reward: Seed Maker</td>
</tr>
<tr>
<td>Sturgeon</td>
<td>Lake/Any Weather/6am-7pm/Summer &amp; Winter</td>
<td>Reward: Seed Maker</td>
</tr>
<tr>
<td>Ocean Fish Bundle</td>
<td></td>
<td>Reward: Seed Maker</td>
</tr>
<tr>
<td>Sardine</td>
<td>Ocean/Any Weather/6am-7pm/Spring &amp; Fall Winter</td>
<td>Reward: Seed Maker</td>
</tr>
<tr>
<td>Tuna</td>
<td>Ocean/Any Weather/6am-7pm/Summer &amp; Winter</td>
<td>Reward: Seed Maker</td>
</tr>
<tr>
<td>Tuna</td>
<td>Ocean/Any Weather/6am-7pm/Summer &amp; Winter</td>
<td>Reward: Seed Maker</td>
</tr>
</tbody>
</table>

### Fish Tank (cont)

<table>
<thead>
<tr>
<th>Fish</th>
<th>Caught From</th>
<th>Reward</th>
</tr>
</thead>
<tbody>
<tr>
<td>Red</td>
<td>Ocean/Raining/6am-7pm/Summer &amp; Fall</td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
<tr>
<td>Snapper</td>
<td>Ocean/Raining/6am-7pm/Summer &amp; Fall</td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
<tr>
<td>Tilapia</td>
<td>Ocean/Any Weather/6am-2pm/Summer &amp; Fall</td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
<tr>
<td>Night Fish Bundle</td>
<td></td>
<td>Reward: Small Glow Ring</td>
</tr>
<tr>
<td>Walleye</td>
<td>River Lake or Forest</td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
<tr>
<td>Bream</td>
<td>River/Any Weather/6pm-2am/Any Season</td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
<tr>
<td>Eel</td>
<td>Ocean/Raining/4pm-2am/Spring &amp; Fall</td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
<tr>
<td>Crab Pot Bundle</td>
<td></td>
<td>Reward: 3 Crab Pots</td>
</tr>
<tr>
<td>Lobster</td>
<td>From Crab Pots</td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
<tr>
<td>Crayfish</td>
<td>From Crab Pots</td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
<tr>
<td>Crabs</td>
<td>From Crab Pots or killing Hermet Crabs in the mines</td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
<tr>
<td>Cockle</td>
<td>From Crab Pots or foraged from the beach</td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
<tr>
<td>Muscle</td>
<td>From Crab Pots or foraged from the beach</td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
<tr>
<td>Shrimp</td>
<td>From Crab Pots</td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
<tr>
<td>Snail</td>
<td>From Crab Pots</td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
<tr>
<td>Periwinkle</td>
<td>From Crab Pots</td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
<tr>
<td>Oyster</td>
<td>From Crab Pots or foraged from the beach</td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
<tr>
<td>Clam</td>
<td>From Crab Pots or foraged from the beach</td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
<tr>
<td>Specialty Fish Bundle</td>
<td></td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
<tr>
<td>Pufferfish</td>
<td>Ocean/Sunny/12pm-4pm/Summer</td>
<td>Reward: 5 Dish of the Sea</td>
</tr>
</tbody>
</table>

### Bulletin Board

<table>
<thead>
<tr>
<th>Chef's Bundle</th>
<th>Reward: 3 Pink Cake</th>
</tr>
</thead>
<tbody>
<tr>
<td>Maple</td>
<td>Produced by a Maple Tree</td>
</tr>
<tr>
<td>Syrup</td>
<td>Equipped with a Tapper</td>
</tr>
<tr>
<td>Fiddlehead</td>
<td>Foraged in the Secret Woods</td>
</tr>
<tr>
<td>Fern</td>
<td>during Summer</td>
</tr>
<tr>
<td>Truffle</td>
<td>Produced/Found by Pigs</td>
</tr>
<tr>
<td>Poppy</td>
<td>*Can be grown in Summer (Seeds 100g/ea from Pierre's)</td>
</tr>
<tr>
<td>Maki Roll</td>
<td>Made via Cooking Recipe (Queen of Sauce - 21 Summer Y1 or 1500g in Stardrop Saloon) requires Fish/Rice/Seaweed</td>
</tr>
<tr>
<td>Fried Egg</td>
<td>Made via Cooking Recipe (gained when you get a Kitchen) requires 1 egg</td>
</tr>
</tbody>
</table>

### Speciality Fish Bundle

<table>
<thead>
<tr>
<th>Fish</th>
<th>Caught From</th>
<th>Reward</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ghostfish</td>
<td>Mines Lvl 20 60 or 100/Any Weather/Any Time/Any Season</td>
<td>Reward: Seed Maker</td>
</tr>
<tr>
<td>Sandfish</td>
<td>Desert/Any Weather/6am-8pm/Any Season</td>
<td>Reward: Seed Maker</td>
</tr>
<tr>
<td>Woodskip</td>
<td>Secret Woods/Any Weather/Any Time/Any Season</td>
<td>Reward: Seed Maker</td>
</tr>
</tbody>
</table>

Upon completion the bus to the Desert will be repaired allowing travel there. Pay 20,000 Gold to the Desert.

{Vault Bundles are made available after the completion of any Four bundles}

Upon completion of any Four bundles you to "pan for ores" in lakes and rivers.

{Fish Tank Bundles are made available after the completion of any One bundle}
### Bulletin Board (cont)

<table>
<thead>
<tr>
<th>Item</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Sea Urchin</td>
<td>Forage from the East Beach (accessible after spending 300 wood to fix the small bridge)</td>
</tr>
<tr>
<td>Sunflower</td>
<td>Can be grown in Summer/Fall (Seeds 200g/ea from Pierre's)</td>
</tr>
<tr>
<td>Duck Feather</td>
<td>Rare drop from Ducks</td>
</tr>
<tr>
<td>Aquamarine</td>
<td>Found in nodes in the Mines at Lvl 40+</td>
</tr>
<tr>
<td>Red Cabbage</td>
<td>Can be grown in Summer (Seeds 100g/ea from Pierre's Y2 onward)</td>
</tr>
<tr>
<td>Field Research Bundle</td>
<td>Reward: Recycling Machine</td>
</tr>
<tr>
<td>Purple Mushroom</td>
<td>Found in the mines below Lvl 82, in the mushroom cave or rarely on the forest farm map during fall</td>
</tr>
<tr>
<td>Nautilus Shell</td>
<td>Foraged from the beach in Winter (NOT the artifact you can dig up)</td>
</tr>
<tr>
<td>Chub</td>
<td>Caught From: Mountain Lake/Any Weather/Any Time/Any Season</td>
</tr>
<tr>
<td>Frozen Geode</td>
<td>Found in the mines (Lvl 40-79)</td>
</tr>
<tr>
<td>Fodder Bundle</td>
<td>Reward: Heater</td>
</tr>
<tr>
<td>Wheat (10)</td>
<td>Can be grown in Summer and Fall (Seeds 10g/ea from Pierre's)</td>
</tr>
</tbody>
</table>

### Bulletin Board (cont)

<table>
<thead>
<tr>
<th>Item</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Hay (10)</td>
<td>Cut grass on your farm is automatically converted to Hay when you have a Silo with space or you can purchase from Marnie</td>
</tr>
<tr>
<td>Apple (3)</td>
<td>From an Apple Tree in Fall</td>
</tr>
<tr>
<td>Enchanter's Bundle</td>
<td>Reward: 5 Gold Bars</td>
</tr>
<tr>
<td>Oak Resin</td>
<td>Produced by a Oak Tree Equipped with a Tapper</td>
</tr>
<tr>
<td>Wine</td>
<td>Made in a Keg using most Fruit</td>
</tr>
<tr>
<td>Rabbit's Foot</td>
<td>Rare Drop from Rabbits</td>
</tr>
<tr>
<td>Pomegranate</td>
<td>From a Pomegranate Tree in Fall</td>
</tr>
</tbody>
</table>

On completion you will gain 2 hearts of friendship with every non-marriage candidate villager.

[Bulletin Board Bundles are made available after the completion of any Three bundles]